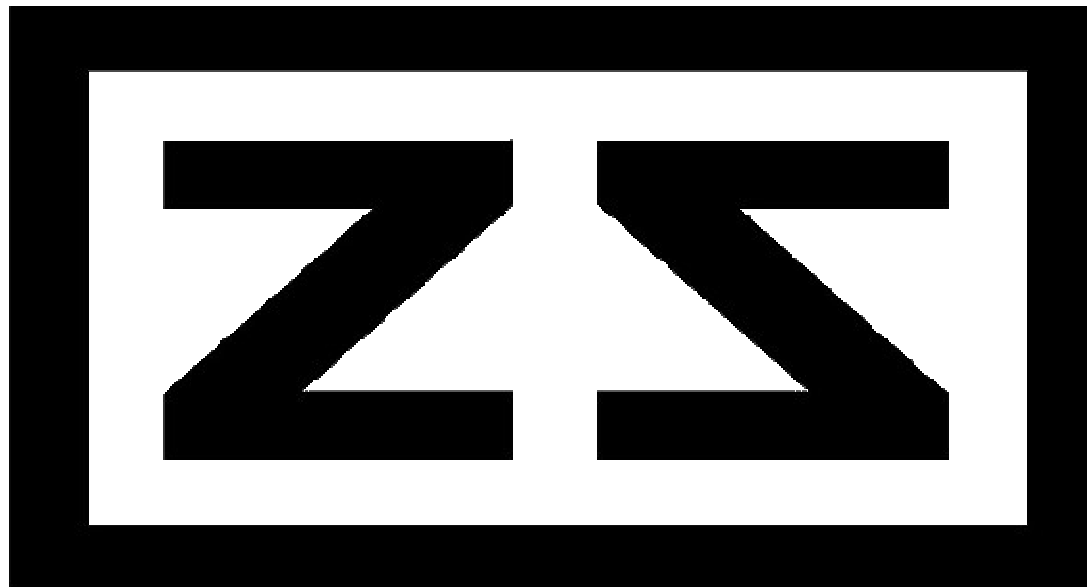


Zombie Squad: Zombie Survival Seminar October 2005



Learning to survive the zombocalypse
in 45 minutes or less.



Zombie Squad, Inc.

Overview

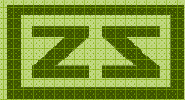
In this seminar, we will discuss:

- What is a zombie?
- How to prepare
- Surviving when the SHTF



Zombies...

- are no longer alive
- feel no pain
- have no concept of personal space
- will not stop coming at you
- are no longer the living people you once knew
- do not just need a hug



Types of Zombies

- Common ankle draggers
- Speed demons
- Misc. Weird Stuff



Prepare Now!

- Have a Plan
 - Be aware of potential disaster scenarios
 - Have a contingency plan to handle each emergency
 - Practice your plans regularly
- Harden your Home
 - First aid
 - Fire Extinguisher
 - Wood and Nails
- Build a Survival Kit (B.O.B.)



Bug Out Bag

- Easy to carry backpack
- Food and Water
- First Aid Kit
- Flashlight
- Pocket Knife/Multitool
- Small Radio
- Change of Clothes
- Extra Batteries
- Individual Needs
 - Prescriptions
 - Diapers
 - Single Malt Scotch
 - Feminine Products



Surviving the Zombocalypse

- Remain calm
- Stay alert of your surroundings
- Stick to your plan
- Use limited resources wisely
- Don't get dead
- Be prepared for your plans to fail



Your Safe Haven Has Been Compromised

- Grab your Bug Out Bag!
- Initiate your escape plan
- Remain aware of what's going on around you at all times
- Find a destination



Where do you bug out to?

- Locations with usable food, water, shelter and scotch
- Remote
- Not already occupied
- Easily defensible
- Easy to escape from

- Where do you go???





ZOMBIE SQUAD

[Main](#) [Events](#) [Who is ZS](#) [What we do](#) [Contact Us](#) **[Forum](#)** [Store](#) [Downloads](#) [Knowledge Base](#)

[FAQ](#) [Search](#) [Members](#) [Groups](#) [Profile](#) [PM Box](#) [Register](#) [Login](#) [Logout](#)

[new topic](#) [postreply](#) - [Zombie Squad Survival Forums - Forum Index](#) -> [The P.A.W.](#)

[View previous topic](#) :: [View next topic](#)

Where would you go?

Abandoned Private Residence	<input type="radio"/>	1%	[1]
Apartment Complex or Hotel	<input type="radio"/>	4%	[4]
Church	<input type="radio"/>	4%	[4]
Department/Hardware Store	<input type="radio"/>	2%	[2]
Docks/Shipyard or Industrial Park	<input type="radio"/>	4%	[4]
Gas Station Convenience Store	<input type="radio"/>	0%	[0]
Grocery Store	<input type="radio"/>	1%	[1]
Hospital	<input type="radio"/>	1%	[1]
House Boat	<input type="radio"/>	10%	[10]
Island	<input type="radio"/>	8%	[8]
Military Base	<input type="radio"/>	4%	[4]
Police/Fire Department	<input type="radio"/>	0%	[0]
Prison	<input type="radio"/>	3%	[3]
Restaurant	<input type="radio"/>	3%	[3]
Rural/Farm	<input type="radio"/>	19%	[19]
School/Library/Office	<input type="radio"/>	3%	[3]
Shopping Mall	<input type="radio"/>	2%	[2]
Sports Store (Includes: Firearms, Military Surplus, camping, etc)	<input type="radio"/>	14%	[14]
Train Station/Airport	<input type="radio"/>	2%	[2]
Wilderness	<input type="radio"/>	15%	[15]

Total Votes : 100



Zombie Squad, Inc.

Things to Avoid

- The rest of the panicking population
 - Busy highways
 - Government buildings
 - Airports
- Zombies
- Land Pirates/Road Rats
 - Yaarr!!!

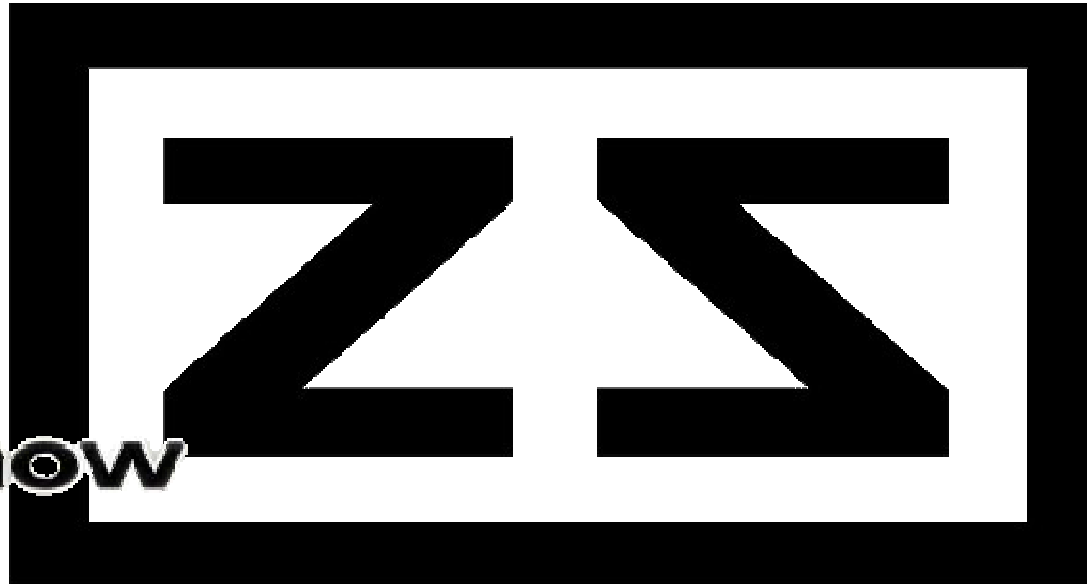


Honing Your Mad Skillz

- Expand your survival knowledge
 - First Aid
 - CPR
 - Firearm Safety
 - Ham Radio
- Build a team
 - Camping
 - Bug Out Drills
- Volunteer to improve yourself and your community



Thanks for coming!



For more info about Zombie Squad visit:
<http://www.zombiehunters.org>



Zombie Squad, Inc.

Addendum:

- Rules from *Zombieland*