Final Project - Film Production

Produce a five to seven minute fictional story, music video, or a non-fiction documentary-style story. Apply the production values learned in class. Remember to have a beginning, middle, and an end. Please adhere to the rules: no drugs, alcohol, or extreme violence. Steps are due on the due dates. No skipping of steps. You must complete steps in their order.

Step	Due Date	<u>Points</u>
1. Treatment & Storyboard		/50
Describe the characters and setting opening scene. Also include a story list the production values used in the	yboard for at least o	•
2. Unedited/Partially Edited Film		/20
This step is to ensure you are on tr feedback from your teacher to mak drive, or VHS is acceptable.		, ,
3. Completed Film		/100
All steps are complete and ready for	or viewing.	
Checklist – what y	you must include i	n your film
Structure:	/50 pc	oints
Begin 1) A character gets involved in som	nning/Middle/End ne situation that give	es him/her an aim.
2) The character spends most of the movie struggling to achieve this aim; just before the end it becomes "make or break time" and he/she either works it out or it becomes more complicated.		
3) Then the story wraps itself up as	s the character sorts	s the problem out.
4) Roll credits.		
(Make your audience love your ide your characters!)	a the way you do. T	hey have to care about

Production Values/50
Editing/Shots & Cuts
Establishing shot and re-establishing shots for each sceneLong shot, medium shot, close up shot, extreme close upEvidence of decision-making on inclusion and omission and arrangement or sequencing ******* Montage scene and/or crosscutting garner bonus points! ******
Color
Use color to create mood and to reinforce your message, e.g. red to show power or passion or guilt or love; green to show nature or greed; black and white to show mundane life; warm colors to show enchantment. Color can be used in costume, settings, or lighting.
Lighting
Use bright lighting to evoke feelings of happiness, discovery, innocence, o good will; use dim lighting to foreshadow trouble, to show something hidden, or lack of communication.
Angle and Camera Movement
Shoot from a low angle to show an object or person is powerful or significant or shoot from a high angle to show an object or person is fragile or weak.
Use pan, tilt, tracking, boom, or zoom at least once.
Subjective Point of View
Show the main character, what he or she is looking at, and his or her reaction.
Sound
Include music, sound effects, and dialogue.
Costumes and Make-up

All are appropriate to subject matter.