

Cross-cutting

Crosscutting is the technique of combining two or more separate scenes that occur simultaneously into a single scene.

- 1. to build a relationship between different, but simultaneous action*
- 2. to heighten suspense*

Example

Parallel Editing

Parallel editing is a very visually similar technique to Crosscutting but has some important differences.

Firstly it does not imply *temporal simultaneity*.

In other words, the two scenes do not necessarily occur at the same time like they would if we were Crosscutting .

Parallel Editing

We use Parallel Editing to:

- Draw parallels, create new meaning, or juxtapositions that would not be evident if the scenes were shown separately.
- *The Godfather*: [Baptism Scene](#)